



Lesson Plan - Basic Training

- 1 Background
- 2 History
- 3 Tile Symbolization
- 4 Block Modeling (hands-on activities)
- 5 Suit Modeling (hands-on activities)
 - 5-1 One Suit
 - 5-2 Mixed Suits
 - 5-3 One Suit with Corresponding Dragons
 - 5-4 Mixed Suits with Opposite Dragons
 - 5-5 NEWS, Year, Singles, and Pairs
- 6 Player Reference
- 7 Category Modeling (hands-on activities)
- 8 Random Modeling (hands-on activities)
- 9 Charleston
- 10 Setup
- 11 Play with coaching (assessments: formative, summative)
- 12 Core Strategy (handout)



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Lesson Plan - Advanced Training

- 1 Introduction/Survey
 - 1-1 How long have you been playing?
 - 1-2 What is your biggest pain-point?
- 2 Skill Builders
 - 2-1 Charleston Modeling
 - 2-2 Charleston Chain Reaction
 - 2-3 Charleston Sprints
 - 2-4 Charleston Force
- 3 Strategy
 - 3-1 Style
 - 3-2 Tile Efficiency
 - 3-3 Core Strategy
- 4 Play with Coaching



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